

## Christ the Sower - Progression in Working Mathematically



Application				
	EYFS	Key Stage One	Lower Key Stage Two	Upper Key Stage Two
ldeas, questions and lines of enquiry	<ul> <li>chooses and identifies ways of bringing mathematical thinking to everyday activities         <ul> <li>shows curiosity, is willing to have a go and begins to develop an approach e.g. trial and error</li> <li>makes connections and asks questions about aspects that are familiar</li> </ul> </li> <li>selects appropriate resources and adapts work where necessary</li> <li>asks appropriate questions relevant to the activity and finds new ways to do things</li> </ul>	<ul> <li>selects the mathematics they use in an increasing range of classroom activities         <ul> <li>adopts a suggested model or systematic approach</li> <li>makes connections and applies knowledge to similar situations</li> </ul> </li> <li>chooses equipment appropriate to the task with support</li> <li>asks simple questions relevant to the problem and begins to suggest ways of exploring</li> </ul>	<ul> <li>develops the mathematics they use in a wide range of contexts         <ul> <li>makes suggestions of ways to tackle a range of problems</li> <li>makes connections to previous work</li> </ul> </li> <li>chooses equipment appropriate to the task independently</li> <li>poses and answers questions related to a problem and suggests a range of possible approaches to the solution</li> </ul>	<ul> <li>identifies and obtain necessary information to carry through a task and solve mathematical problems         <ul> <li>recognises when information is or is not crucial to the solving of a problem</li> <li>determines what is missing and develops lines of enquiry</li> </ul> </li> <li>selects the most appropriate equipment and explains choices</li> <li>uses their mathematical experiences to explore ideas and raises questions to pursue further lines of enquiry</li> </ul>
Represent and communicate	<ul> <li>uses talk to connect ideas and describe what is happening         <ul> <li>creates simple representations of the story of the problem</li> </ul> </li> <li>captures experiences and responses in a range of ways         <ul> <li>constructs and or makes marks with a purpose in mind</li> <li>records, using marks that they can interpret and explain</li> </ul> </li> <li>uses talk to organise their activities taking account of one another's ideas and checks how well it is going</li> <li>in practical activities and discussion, begins to use the vocabulary involved in mathematical thinking</li> </ul>	<ul> <li>describes a problem in their own words e.g.         <ul> <li>acts it out</li> <li>represents the problem pictorially or with concrete resources</li> </ul> </li> <li>begins to develop own ways of recording         <ul> <li>uses and interprets familiar mathematical symbols and diagrams</li> </ul> </li> <li>begins to organise work and check results         <ul> <li>shows evidence of method in responses</li> <li>discusses their mathematical work and begins to explain their thinking using appropriate</li> </ul> </li> </ul>	<ul> <li>represents problems pictorially, using a model or with concrete resources         <ul> <li>restates the problem in another way</li> </ul> </li> <li>presents work in a clear and organised way         <ul> <li>uses and interprets a wide range of mathematical symbols and diagrams</li> </ul> </li> <li>begins to work in an organised way from the start using strategies such as recording results in order and checks for accuracy</li> <li>discusses their mathematical work and uses mathematical language in a more precise and accurate way</li> </ul>	<ul> <li>shows understanding of situations by describing them mathematically using symbols, words and diagrams</li> <li>decides how best to represent conclusions, using appropriate recording         <ul> <li>begins to understand and use formulae and symbols to represent problems</li> <li>organises work from the outset, looks for ways to record systematically and checks results to see if they are reasonable</li> <li>checks for and spots errors while working</li> </ul> </li> <li>constructs complex explanations and reasoned arguments</li> </ul>

Plan an approach and implement it	<ul> <li>draws on their knowledge of their familiar world to make decisions about how to approach a task, solve a problem and reach a goal</li> <li>initiates activities and seeks challenge applying their knowledge of mathematical concepts and appropriate vocabulary e.g. counting, comparing, pattern making</li> <li>checks how well their activities are going, changes strategy as needed and reviews how well the approach worked</li> </ul>	<ul> <li>understands and uses known facts and procedures to solve simple problems</li> <li>uses familiar strategies and operations to solve problems within known mathematical concepts and procedures</li> <li>tries different approaches and finds ways of overcoming difficulties when solving problems – sometimes with support</li> </ul>	<ul> <li>uses facts and procedures to solve simple and more complex problems</li> <li>develops own strategies for solving problems and applying mathematics to practical contexts</li> <li>finds solutions that match the context of the problem</li> </ul>	<ul> <li>understands and uses facts and procedures creatively to solve complex or unfamiliar problems</li> <li>uses appropriate mathematical concepts, processes, skills and tools to solve a problem</li> <li>interprets the mathematical solution in the context of the problem and makes sense of the solution</li> </ul>
Computational complexity (Within the range of number facts known)	<ul> <li>shows an interest in number problems</li> <li>responds to instructions involving a two-part sequence</li> </ul>	<ul> <li>solves problems with one or a small number of steps, where all steps are simple</li> </ul>	<ul> <li>solves problems with more than one step at least one of which is more complex</li> </ul>	<ul> <li>solves problems with a larger number of numeric steps, at least one of which is more complex</li> </ul>

Reasoning				
	EYFS	Key Stage One	Lower Key Stage Two	Upper Key Stage Two
Make connections	<ul> <li>uses talk to make links and notice patterns in their experiences</li> <li>uses their experience to test their ideas and anticipate what might happen</li> <li>comments and asks questions about aspects of their familiar world</li> </ul>	<ul> <li>recognises similarities to previous work through classroom discussion</li> <li>begins to use familiar elements of knowledge to tackle problems that are more unfamiliar or complex</li> <li>poses 'What if?' questions during practical problem solving opportunities</li> </ul>	<ul> <li>makes connections to previous work within mathematics and with other subjects</li> <li>poses and answer questions that will help make sense of the problem</li> <li>poses 'What if?' questions that may change the outcome or direction of the problem</li> </ul>	<ul> <li>poses own questions and create problems for peers that are similar to ones worked on in class</li> <li>develops own lines of enquiry</li> </ul>
Evaluate	<ul> <li>questions why things happened and gives explanations</li> </ul>	<ul> <li>reviews their work by explaining why they have done something</li> </ul>	<ul> <li>suggests refinements to elements of problem solving by comparing other approaches and against 'modelled' examples</li> </ul>	<ul> <li>considers efficiency of methods and adapts work accordingly throughout problem solving activities</li> </ul>

Draw conclusions	<ul> <li>makes predictions and tests them e.g. developing ideas of grouping, sequences, cause and effect</li> <li>answers 'how and why' questions about their experiences</li> </ul>	<ul> <li>predicts an answer or outcome e.g. numbers in an extended sequence</li> <li>talks about findings by referring to own work</li> <li>explains why an answer is correct</li> <li>begins to make simple inferences when referring to own work</li> </ul>	<ul> <li>predicts conclusions and reason why when referring to work</li> <li>comments on whether the conclusion was expected</li> <li>makes valid inferences when referring to own work</li> </ul>	<ul> <li>conjectures to develop own line of enquiry when testing outcomes</li> <li>draws own valid conclusions and give an explanation of reasoning (including written explanations)</li> </ul>
Generalise	<ul> <li>recognises similarities between learning experiences and begins to use this understanding in new contexts         <ul> <li>realises not only objects, but anything can be counted, including steps, claps or jumps</li> </ul> </li> <li>builds up vocabulary that reflects the breadth of their experiences to describe patterns and characteristics of the world around them</li> </ul>	<ul> <li>understands a general statement by finding a particular example that match it</li> <li>begins to describe a pattern or sequence in words or using concrete resources or own representation</li> </ul>	<ul> <li>finds solutions and makes predictions by identifying patterns when working</li> <li>forms generalised rules in words, using concrete resources or own representation</li> </ul>	<ul> <li>identifies more complex patterns and begins to express generalisations using symbolic notation</li> </ul>
Justify	<ul> <li>uses talk to clarify thinking</li> <li>talks about why things happen and how things work</li> </ul>	<ul> <li>provides simple reasons for opinions</li> </ul>	<ul> <li>justifies answers and solutions by referring to their work and support with examples</li> </ul>	<ul> <li>justifies methods chosen and why the solution is the best one or not</li> <li>supports conclusions with examples and counter examples</li> </ul>

Problem solving strategies				
	EYFS	Key Stage One	Lower Key Stage Two	Upper Key Stage Two
Problem solving	<ul> <li>chooses ways to do things</li> <li>checks how well their activities are going</li> <li>notices patterns in their experiences</li> <li>uses a range of ways to capture experiences</li> <li>looks closely at similarities, differences, patterns and change</li> <li>makes decisions about how to approach a task</li> </ul>	<ul> <li>sorts information</li> <li>uses 'guess and check' strategy to solve unfamiliar problems</li> <li>begins to look for patterns in results while working and uses them to find other possible outcomes</li> <li>draws simple pictures or diagrams</li> <li>gives examples to match statements and ones that do not finds a starting point</li> </ul>	<ul> <li>identifies irrelevant information; uses lists and tables to identify and organise information</li> <li>uses informed 'guess and check'</li> <li>seeks a pattern</li> <li>draws a diagram or model</li> <li>seeks an exception</li> <li>breaks the problem down into simpler steps <ul> <li>e.g. works backwards</li> </ul> </li> </ul>	<ul> <li>organises, deconstructs and prioritises information; uses systematic lists and tables to identify information</li> <li>uses informed 'guess, check and improve'</li> <li>identifies and uses a pattern</li> <li>draws a mathematical model to support visualisation of problem</li> <li>uses and applies negative proof (uses counter argument to prove the rule)</li> <li>uses a structured approach to tackle the problem (devise a plan) e.g. works backwards</li> <li>solves a simpler related problem</li> </ul>